



St Peter's Creative Curriculum – Subject Coverage KS1

English & Science content is year group specific.

Computing, Music & PE are referenced where it is appropriate.

HISTORY

Subject Skills		
1.	Use common words and phrases relating to the passing of time.	Y1 Me and My World
2.	Identify similarities and differences between ways of life in different times.	Y2 Fire, Fire
3.	Fit the times they study into a chronological framework.	Y2 Up, up and Away
4.	Use a wide vocabulary of historical terms.	Y1 Taking the Train
5.	Ask and answer questions about the past.	Y1 My Home, Your Home
6.	Use stories and other sources to show that they know and understand key features of events from the past.	Y2 Dinosaurs
7.	Understand some of the ways we find out about the past.	Y2 Dinosaurs
Subject Content		
1.	Changes within living memory (where appropriate linked to changes in national life).	Y1 Me and My World
2.	Events beyond living memory that are significant nationally and globally.	Y2 Fire, Fire
3.	The lives of significant individuals in the past who have contributed to national and international achievements.	Y2 Up, up and Away
4.	Significant historical events, people and places in their own locality.	Y1 Taking the Train

GEOGRAPHY

Locational Knowledge		
1.	Name and locate the world's 7 continents and 5 oceans.	Y2 Food Feast
2.	Name, locate and identify characteristics of the four countries and capital cities of the United Kingdom and surrounding seas.	Y1 Weather Experts
Place Knowledge		
3.	Understand geographical similarities and differences through studying the human and physical geography of a small area of the UK and a contrasting European country.	Y1 My Home, Your Home
Human and Physical Geography		
4.	Identify seasonal and daily weather patterns in the UK.	Y1 Weather Experts
5.	Identify the location of hot and cold areas of the world in relation to the Equator and North/South poles.	Y2 Food Feast
6.	Use physical geographical vocab: beach, cliff, coast, forest, hill, mountain, sea, ocean, river, soil, valley, vegetation, season, weather.	Y2 Seaside
7.	Use human geographical vocab: city, town, village, factory, farm, house, office, port, harbor, shop.	Y2 Seaside
Geographical Skills and Fieldwork		
8.	Use world maps, atlases and globes to identify countries, continents and oceans studied in this Key Stage.	Y2 Food Feast
9.	Use simple compass directions (NSEW) and locational/directional language to describe features and routes on a map.	Y1 Around our School
10.	Use aerial photos and plan perspectives to recognize landmarks	Y2 Robots and Recycling

	and basic human/physical features.	
11.	Devise a simple map/use and construct a simple key.	Y2 Robots and Recycling
12.	Use simple fieldwork and observational skills to study the geography of the school and its grounds, and the key human/physical features of its local environment.	Y1 Around our School

ART

Subject Content		
1.	Use a range of materials creatively to design and make products.	Y2 Robots & Recycling
2.	Use drawing to develop and share ideas, experiences and imagination.	Y1 Me and My World
3.	Use painting to develop and share ideas, experiences and imagination.	Y1 Weather Experts
4.	Use sculpture to develop and share ideas, experiences and imagination.	Y2 Robots and Recycling
5.	Develop a wide range of art and design techniques in using colour .	Y1 Carnival of the Animals
6.	Develop a wide range of art and design techniques in using pattern and texture .	Y2 Seaside
7.	Develop a wide range of art and design techniques in using line and shape .	Y2 Fire! Fire!
8.	Develop a wide range of art and design techniques in using form and shape .	Y1 Around our School
9.	Learn about the work of a range of artists, craft makers and designers (similarities and differences between them).	Y1 Carnival of the Animals

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Design		
1.	Design purposeful, functional, appealing products for themselves and others based on design criteria.	Y1 My Home, Your Home
2.	Generate and communicate their ideas through talking, drawing, templates, mock-ups, and computers.	Y2 Up, Up, and Away
Make		
1.	Select from and use a range of tools and equipment to perform practical tasks (e.g. cutting, shaping, joining, finishing).	Y1 Carnival of the Animals
2.	Select from and use a wide range of materials and components, including construction materials, textiles and ingredients, according to their characteristics.	Y2 Seaside
Evaluate		
1.	Explore and evaluate a range of existing products.	Y1 My Home, Your Home
2.	Evaluate their ideas and products against design criteria.	Y2 Fire! Fire!
Technical Knowledge		
1.	Build structures, exploring how they can be built stronger, stiffer and more stable.	Y2 Robots & Recycling
2.	Explore and use mechanisms (e.g. levers, sliders, wheels, axles).	Y1 Taking the Train
Cooking and Nutrition		
1.	Use the basic principles of a healthy and varied diet to prepare dishes.	Y2 Food Feast
2.	Understand where food comes from.	Y2 Food Feast